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Tome Of Horrors *OP (d20 Generic System)



Synopsis

Disappointed that your favorite First Edition monsters didn't make it into the official rulebooks? Contained herein are all the classic monsters you've longed for, plus a whole bunch more! Restore the 'First Edition Feel' to your game with this manual of monsters both malevolent and benign! Tome of Horrors contains over 400 monsters, from the aerial servant and the lurker above to the shadow demon and the skeleton warrior - and even the Demon Lord Orcus himself! We worked closely with Wizards of the Coast so that these creatures do not overlap with official Third Edition books. You won't find any of the monsters in this book in any official product!

Book Information

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Customer Reviews

"Tome of Horrors" by Scott Greene, published and distributed by Necromancer Games. This massive 328 page sourcebook simply contains over 400 monsters for 3rd edition D&D. The very short introduction has only three pages, a Credits page, a good Table of Contents, and a Preface. One - The Monsters. There's an entire menagerie of critters, from Adherers to Zombies. Many were adapted from earlier editions of the D&D rules, most from first edition. Altogether, they take up the vast majority of the bulk of this tome. Everything from page 4 to page 285 is creatures. That's 281 pages of crunchy goodness. And almost all of them never appeared in other versions of D&D till much later. There's also a small drawing of each. Appendix A - Animals. These are just a few ordinary normal animals translated into 3rd edition. There are only nine of these. Appendix B - Templates. There are only twelve of these, but they give creative GM's 12 different templates to

apply to any other creature in the book. Appendix C - Snakes. This small section gives a list of poisonous snakes and their stats. Appendix D - Challenge Ratings. Lists all the monsters in the book by Challenge Rating - not alphabetically. All of the entries have a "credit" section which identifies the original creator and where the creature first appeared. All entries are simply alphabetical, which means, for instance, that you needn't look for "Yellow Musk Zombies" under the letter "Z", but under "Y" for Yellow Musk Zombie. All Giants and Golems are under "G". This is one of a three book set of the Tome of Horrors. I'm not even real sure of where they came up with enough creations to fill two more books, as I think this one is rather complete.

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